

BYARKE  
LOW



## BYRKE LOU

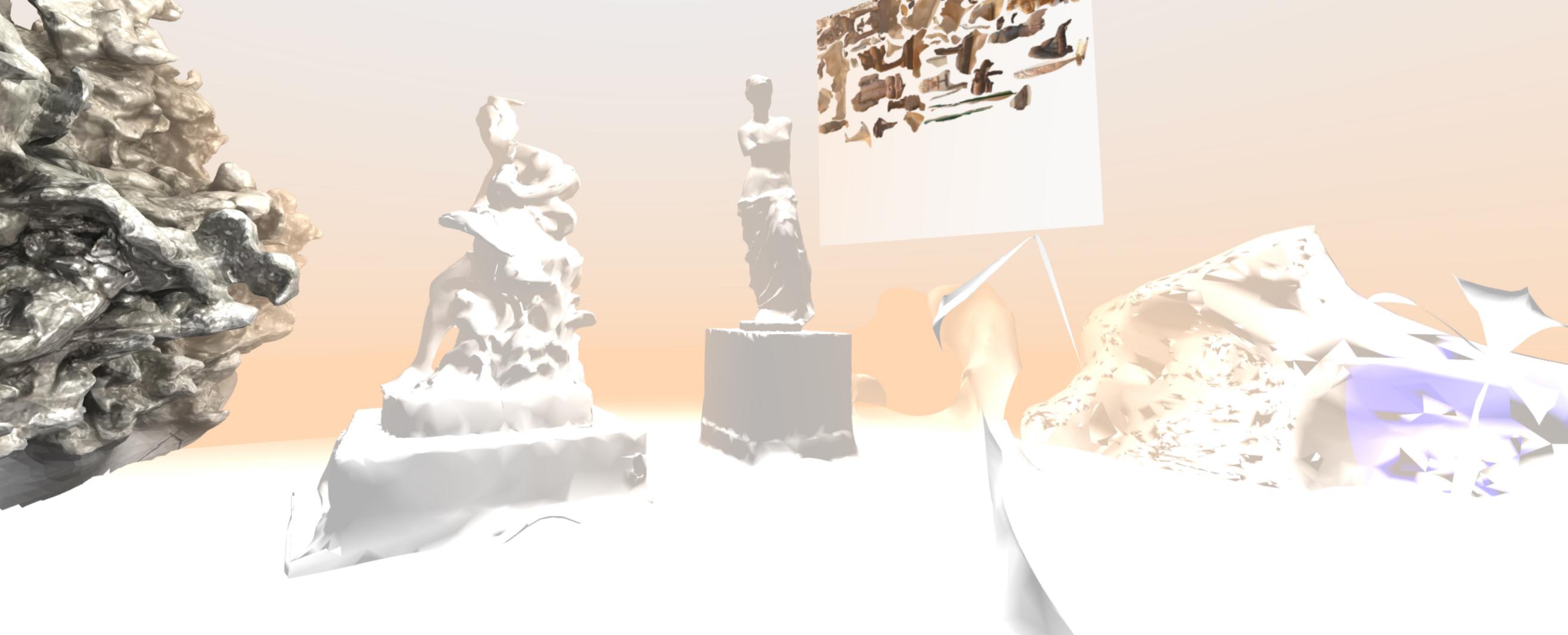
**Berlin born physicist and hybrid artist, exploring new technologies and scientific research through trans disciplinary arts.**

Her work meanders across the fine lines between the visual arts, music, science and technology.

She uses the latest research in music technology for her music productions, creates sculptures, which serve as synthesis systems for her music performances and translates her musical performances into virtual and augmented realities.

In the virtual worlds she creates and through her social media channels and lyrics Byrke Lou explores the life of a girl in a partly virtual future.

Her mission is to create artwork, which inspires questions around scientific research and emerging technologies.



## TECH

Technological developments point towards the future.

The technology created reflects the background such as values, symbols, logic and experiences, of the group who created it.

## SCIENCE

Sciences are developed to test assumptions, to predict the future and to explain the past.

To that end sciences have created a variety of theories, systems, materials and technologies.

## ART

Art is the universal abstraction of human experience.

Even if the artwork is not understood immediately, it delivers a point of deep emotional connection.

## MUSIC

Music might be the oldest art form.

What is the impact of scientific and technological rhythms on human systems of communication, expression and emotions?



## MUSICAL WORLD

Byrke Lou's musical world merges digital sound synthesis and sonic glitches with surprisingly organic vocals and traces of field recordings.

She produces music through self built instruments, uses current research to generate layers of AI vocals and arranges her tracks through generative composition and live coding.

The track's rhythms are sonifications of the underlying algorithms. Their sound shifts between organic and digital. Here live future hybrid beings, seemingly generated in between big server systems and physical nature.

Byrke Lou's access to music came through coding and building sound installations, which were sonifying technological processes and sensor data, while incorporating the latest research in music synthesis. She built microphones, analogue and digital synthesizers and went on field recording trips in cities and in nature.

"Code had a heart, maybe even a soul, when Lou scanned for life and structures within independent and interacting systems."

"While she patiently activated skim rhythms with plenty of elbow room, the crowd responded in waves of bemusement, pause, wonder, and chatter, which proved you don't need Springsteen to keep a club buzzy or engaged."

"Swells of angelic synthetics intervened in exploded views of dicey percussion rolled across long stretches of time where one could easily trip and fall into the measures between. Twice, Lou stepped in front of the laptop's breathing light to deliver strange verses and vocalizations in harmony with the prospective future of folk music. Unexpectedly organic, she dabbled in a new kind of conversation with the room."

"Like the flash lives of cybernetic circuitry hatched by Louis and Bebe Barron of Forbidden Planet fame, physicist and artist Byrke Lou, based in Berlin, detects inorganic structures in code, modifying them during live sessions after scanning rotating black glass sculptures via video feeds into her made-from-scratch synthesis system. The resulting sound compositions vary from total abstractions to faint traces of dance anthems."

THE AUSTIN CHRONICLE  
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## RELEASES

### PAST

- "CODE" vinyl release, labels: *research and waves* and *zckr records*

### FUTURE

- "baves" cassette and digital release, labels: *Detriot Underground* and *X*

## PLAYED

- SXSW, opening night
- Globe Theatre, L.A.
- CTM, opening night
- Funkhaus Berlin
- Museum for Communication, Berlin
- Modular+, Berlin based gallery
- Aquarium Berlin, Berlin Fashion Week

## EXHIBITED

- Museo Nacional Centro de Arte Reina Sofia, Madrid
- Ars Electronica, Linz
- Transmediale, Berlin
- Händel-Haus, Halle
- Max Planck Institute of Molecular Cell Biology and Genetics, Dresden
- Farbfest am Bauhaus, Dessau
- Gossamer Fog, London
- Galerie Dechanatstraße, Bremen

## SPEAKING

- SXSW, Austin
- Summit L.A. (meetup)
- TOA, Berlin
- CTM, Berlin
- Sequencer by re:publica, L.A.
- ITFS (International Festival for Animated Film), Stuttgart
- Most Wanted: Music, Berlin

BYRKE LOU HOSTS RESEARCH LABS, EXHIBITIONS AND PANELS



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